

REACTING AND PLANNING TO CONFRONT EMERGENCIES AND THREATS

R.E.A.C.T.

- **R- Research** threats faced and your assets and options to manage these instances.
- **E- Equip** yourself with the gear needed to react to these threats and emergencies properly and safely.
- **A- Awareness**. Stay abreast of developments and changing situations and potential threats as they unfold.
- **C- Coordinate** and communicate with family and friends. Life involves others.
- **T- Train** and practice the skills needed prior to likely disasters and emergencies. Train as an individual and as a team where possible.

POTENTIAL THREAT TYPES:

MANMADE-

- > Chemical, Biological, Radiological, Nuke.
- > Conventional Warfare
- > Asymmetric warfare and Terrorism
- > Criminal
- > Arson and fire

WEATHER-

- > Winds, Tornadoes, and Hurricanes/Tsunami
- > Floods
- > Blizzards

OTHER DISASTERS-

- > Landslides, Mudslides, Avalanches
- > Volcano eruptions



HOMELAND SECURITY TERROR ALERTS:

The color code system is a gauge for potential terror activity; primarily intended for emergency services. However, this is how individuals should react in general. Use this acronym:

A.L.E.R.T.S.

- **A- Act** on the alert, but otherwise normal. Alerts are not actual emergencies; they are a heads up.
- **L- Listen** to the news and stay aware of developments and changes to the situation.
- **E- Evaluate** daily activities versus the nature of the threat (s) you potentially face.
- **R- Review** your reaction and EVAC plans . Is everything and your planning current?
- **T- Train** and practice and drill in the needed reaction skills.
- **S- Safety** in whatever you do. Safe guard others.

GENERAL YELLOW ALERT GUIDELINES:

- Act normal and go about your business, but don not relax too much.
- Monitor the situation and recheck your plans, kits, gear, Vehicle readiness, home safeguards, etc.
- Pay extra attention to any unusual or suspicious activity and report it to authorities if warranted.

GENERAL ORANGE ALERT GUIDELINES:

- Be alert, but not alarmed.
- Weigh your activity options.
- Keep a daily journal during the alert.
- Review your plans and update where needed.
- Prep/load your EVAC vehicle and secure the home.
- Keep in touch with family/friends on developments.

GENERAL RED ALERT GUIDELINES:

- Relay the alert and plans to family and friends
- Revisit you r orange list and act.
- Revisit all security measures and plans.
- Act/implement plan (s) when necessary.



WEATHER SAFETY REACTION GUIDLELINES:

- **S- Shelter** is sought as weather threatens.
- **T- Time** the onset of a storm and prepare.
- **O- Organize** needed gear for EVAC or sheltering in place for the storm.
- **R- Reinforce** doors and windows in anticipation.
- **M- Move** to an EVAC destination if severity dictates it.
- **S- Safe Rooms** to be used if sheltering in place with family/friends.

NOTES:

PLANNING CONSIDERATIONS FOR EVACUATIONS

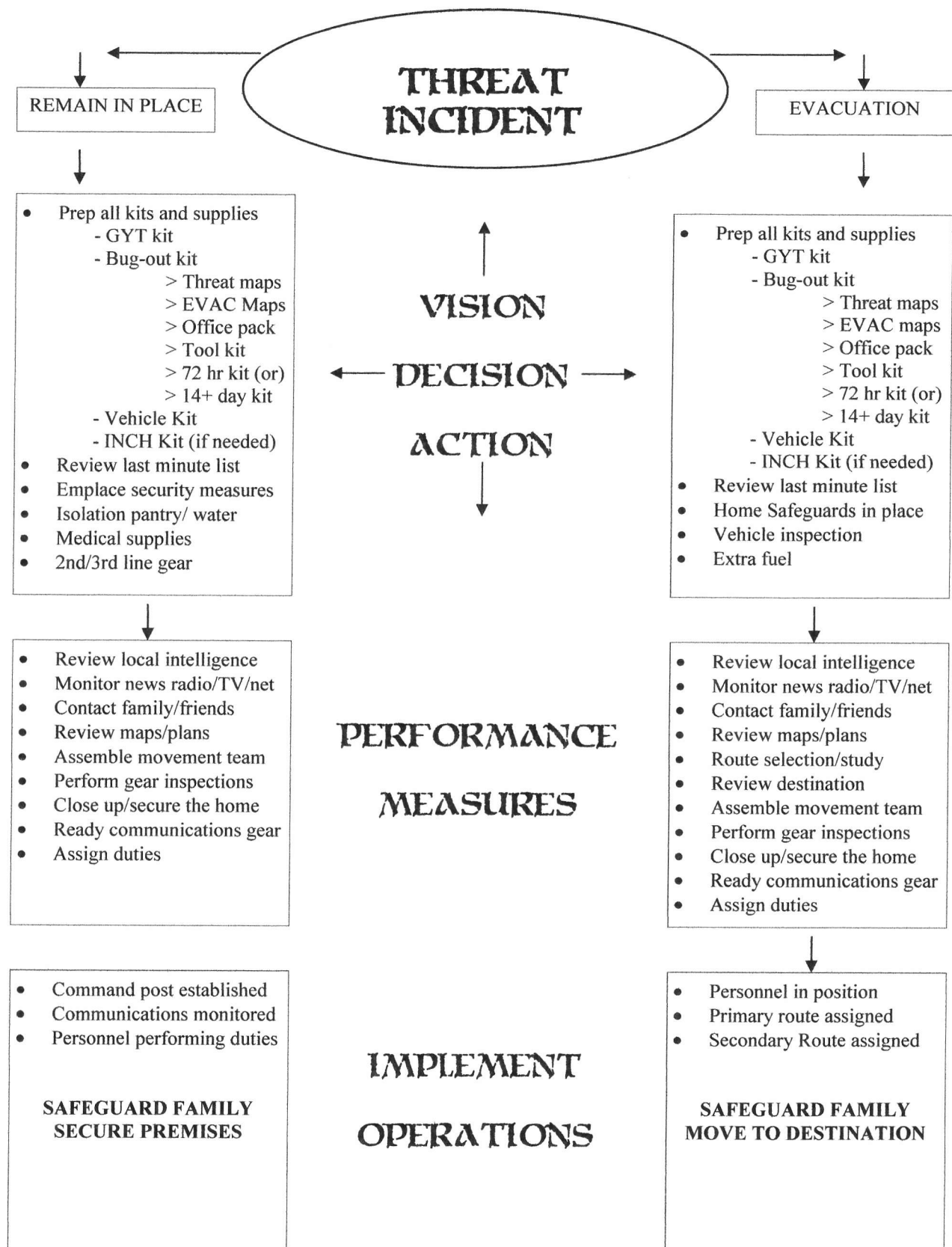
EVACUATION, B.O.L.T.:

- **B- Bug Out** kits loaded in your car or readied.
- **O- Others** notified of the evac and to gather or rendezvous as planned.
- **L- Lock-up** the domicile, turn off utilities, make preparations and see to the Last Minute List.
- **T- Time** to hit the road, gather the family/friends, and beat the crowds.

- IF SEPERATED, S.C.O.O.T.:**
- **S– Safety** comes first. Protect yourself accordingly.
 - **C– Call** and coordinate with other if possible.
 - **O– Options** are your best friend in an emergency. Know yours and react accordingly.
 - **O– Order** should dictate options chosen. Prioritize actions and/or locations by risk mitigation.
 - **T– Time** is crucial in an emergency evacuation. Set limits for each step you take above.

- **S– Safety** comes first. Protect yourself accordingly.
- **C– Call** and coordinate with other if possible.
- **O– Options** are your best friend in an emergency. Know yours and react accordingly.
- **O– Order** should dictate options chosen. Prioritize actions and/or locations by risk mitigation.
- **T– Time** is crucial in an emergency evacuation. Set limits for each step you take above.

- [illegible]



GYT KIT BAG:

The "Get You There" Bag is used to get you from your present location during a threat/ disaster to your next predetermined location with the tools and supplies to help effect that travel safely and securely.

The GYT bag should contain:

- Important contacts list
- Local maps
- Defensive weapon (s)
- Folding knife
- Cell phone/'Comms' devices
- AM/FM radio
- Binoculars
- Flash light/extra batteries
- Food (energy bars)
- Water (at least 32oz.+)
- Water purifier tablets
- Towelettes
- Multiplier
- Notepad and pen
- Lighter/matches
- Survival fire starter
- 1st AID supplies (V.O.K.)
- Space blanket
- 550 cord
- Signaling/rescue devices
- Extra cash
- Personal medication
- Carry extra supplies as needed or as room permits; carry more water over anything else extra...
- Also, consider your methods of transportation or their potential denial in a threat incident and how it effects you reaching your destination .

72 Hour GO BAG:

The "Go Bag" is used to get you from your present location to your next predetermined location with the tools and supplies to help effect that travel safely and securely just like the GYT kit bag. However, the Go bag is pre-packed with all the essentials to assist in securely displacing for 72 hours from your usual locale to a predetermined safe hold or hold over position; Short term needs.

Each individual in the party should have a pre-packed "Go bag" at their domicile.

The Go bag should contain:

- The GYT bag and contents
- EVAC Atlas
- Extra field clothing
- Two-way radios (GMS/FRS)
- Sleeping bag system
- Shelter half/tent
- Fixed blade knife
- Additional munitions
- Food and water for 72 hours
- Mess kit
- Water purifier MSR/Katadyn
- Stove and fuel (extra fuel)
- Important ID's/credentials
- Info pack documents
- Local/regional/atlas maps
- GPS/navigational devices
- Hygiene items/ toiletries
- "boo-boo" medical kit
- More spare batteries/lamps
- Additional flashlight
- Cylume glow sticks (x4+)

* Carry extra supplies as needed or as room permits; carry more water over anything else extra...

14+ (30) Day GO BAG/KIT:

The "14+ day Go Bag/KIT" is used to get you from your present location to your safe haven locale with the tools and supplies to help effect that travel safely and securely just like the GYT and Go bag kits. However, this bag/kit is pre-packed in additional carry-alls with the essentials to assist in securely relocating for more than 14+ days at the intended location.

Each individual in the party should have a pre-packed 14+ day Go Bag/ kit on hand at his/her domicile.

The 14+ Go bag/kit should contain all the other kit bag items and also:

- Tool /repair kit, basic
- Comprehensive medical kit
- Pet (s)/ Pet supplies
- Entertainment (iPOD, PSP)
- Extra toiletries/cosmetics
- Solar shower
- Extra mess kit/ utensils
- Bath towel (s)
- Extra batteries
- Extended clothing
- Thermos
- Extended shelter/bedding
- Tarp/Plastic sheeting
- 5-Gallon H2O container
- Additional canteens
- Extra footwear
- More H2O and food
- Garbage bags
- Digital Camera
- Candy
- Trade items
- More water, always

INFO PACK CONTENTS:

- Personal IDs/passport
- Credit cards/ check books
- Financial/IRS records
- Insurance policies/records
- Medical records/prescriptions
- Secondary/professional IDs
- Educational/vocational cert.'s
- Photos/video of possessions
- Birth cert./Social Sec. card
- Property deeds/Titles/receipts

EVAC ATLAS:

- All needed maps/overlays
 - > Threat Maps
 - > Primary Routes
 - >Secondary Routes
- Locations along routes for:
 - > Emergency Services
 - > Law Enforcement
 - > Food/Water/Gas
 - > Shelter/Lodging
 - > Other Public Agencies

TOOL KIT, Basic:

- Multi-plier tool
- Duct tape
- Screw driver set
- Super Glue tube
- Rubber bands
- Safety pins/Nails/screws
- Sewing kit
- Hatchet/small axe
- Hammer
- Crescent wrench

VEHICLE KIT BAG:

The Vehicle Kit Bag is used to supplement getting you from your present location during a threat/disaster to your next locale with the tools and equipment necessary to maintain your vehicle as best possible.

The Vehicle Kit bag contains:

- Important contacts list
- Local maps/ Map atlas
- Vehicle Info pack
- Trauma kit/1st AID
- "Boo-Boo" AID Kit
- Spare Layers of clothing
- Blankets
- AM/FM Radio
- Power supply (110V)
- Signals kit
 - > Road Flares
 - > Road Reflectors
 - > VS-17 signal panel
- Large trash bags
- Food and water
- Car parts
 - > Air filter
 - > Extra oil
 - > Cans of "fix a flat"
 - > Spare bulbs and fuses
 - > Spare tire
 - > Spark plugs
 - > Spare fan belts
- Car tools
 - > Tire changing gear
 - > Tow straps
 - > Small shovel
 - > Jumper cables
 - > Window breaker tool
 - > Duct tape
 - > Crowbar/Pry bar
 - > Gas can/Siphon hose

Other:

- _____
- _____
- _____
- _____
- _____
- _____
- _____
- Carry extra supplies as needed with available room; especially water...

VEHICLE INFO PACK:

The following should be located in your vehicle's inner compartment:

- Copy of the vehicle title
- Tag receipt and documents
- Emissions papers/sticker
- Auto insurance policy
- Vehicle registration
- Safety inspection certificates
- Car repair warranties
- Maintenance records
- _____

INDIVIDUAL 1ST AID KIT::

The I.F.A.K. also known as the V.O.K. or as the Ventilated Operators Kit, is a basic trauma kit and should be kept as part of the GYT bag or on the person always; Readily available is key.

The I.F.A.K. contains:

- Gloves
- Nasal airway
- Tourniquet
- Field dressing (Israeli)
- Asherman chest seal
- Gauze roll x2
- Hemostatic agent (QuikClot)
- Adhesive surgical (3M) tape
- Scissors

"BOO-BOO" AID KIT::

This kit is for non-emergencies, and should not be co-located with the trauma kit (s).

The "Boo-Boo kit contains:

- Naproxyn Sodium "Aleve"
- Antihistamine "Claritin"
- Tummy pill like "TUMS"
- Sudafed decongestant
- Band-aids, all sizes
- Saline eye wash
- Mole foam/skin
- Duct tape
- Antibiotic ointment
- Sewing needle for blisters
- Dental floss
- Temporary filling material
- Cough drops
- Cotton swabs
- Sunscreen
- Insect repellent
- Foot powder

COMPREHENSIVE 1ST AID:

The comprehensive 1ST AID Kit is akin to the Combat Lifesaver bag, but tailored to personnel medical experience and available components.

This AID bag should contain:
General supplies

- Gloves, latex free
- Field dressings (Israeli) x4
- Chest wound dressingx2
- Asherman Chest Seals
- Adhesive surgical tape (3M)
- Povidone iodine pads
- Isopropyl pads
- Occlusive dressing (Tegaderm)
- Muslin compressed bandages
- Gauze pads/sponge
- Nasopharyngeal airway
- SAM splints
- Tourniquets, combat application
- Tourniquet, nonpneumatic
- Scissors
- Hemostatic agent (QuikClot)

IV Kit

- Sodium Chloride (Ringer's)
- Hetastarch
- Catheter and needle sets 20Ga. and 18Ga.
- Intravenous injection set (s)
- Connector saline lock

Other:

- _____
- _____
- _____
- _____
- _____
- _____
- _____
- _____
- _____
- _____
- _____

This medical kit is used in conjunction with the other carried medical kits such as the I.F.A.K. and the "Boo-Boo" kits.